

Map It Weird

Draw the map from memory first, then check it. Add what you missed in another colour.

- 1. Turn the page sideways.** You need the width.
- 2. Put the topic in the centre.** Add a quick doodle if you can.
- 3. Draw a thick branch for each big idea.**
Four to seven is plenty.
- 4. Write one or two words on each branch.** Sentences aren't allowed.
Choosing the key word is where the thinking happens.
- 5. Split each branch into thinner twigs**
for the details.
- 6. Use a different colour for each main branch,** and add tiny pictures wherever one comes to mind.

Map score: _____ twigs

make-it-weird.com/map

